



«Leonid & Friends» Hospitality Rider **v.8**

Parking

Five (5) parking places next to the venue.

We have 5 vehicles:

3 x SUV
1 x Ram (full size pickup truck)
1 x 15 passenger van

Promoter representative

Promoter provides a representative able to make decisions on promoter's behalf.
If radios are used by promoter's crew, the promoter representative should also have one.

Accommodations

One of two options

1. 17 single rooms
2. 9 double doubles, 1 king

Hotel must be located no more than 15 mins. drive from the venue.
Marriott Fairfield Inn, Springhill Suites or Hilton Fairfield Inn level or higher
Breakfast to be included or paid
Late check out (2-3 p.m.) preferred

Soundcheck

Band needs 4 hours to soundcheck.
At crew's arrival all backline and stage must be properly installed and connected according to the input-list.

Dressing rooms

3 lockable dressing rooms with for 17 people, with proper ventilation. Keys must be provided to production manager upon bands arrival.

Wi-fi access, full length mirrors, hangers, ironing board w/ iron, steamer, chairs, tables, minimum, 4 or more electrical outlets/power strips in each room, trash bins.

In production office please provide:

- AA batteries x 28 (Duracell only)
- Black gaffer tape

- 12 x dark towels
- Sharpies x 8 (5 black, 3 silver/gold/metallic).

We will need access to a printer to print the set lists.

Catering

Two options of catering:

1. Buyout of \$900
2. Catering provided by the promoter, see details below.

Green Room Catering

Day of show schedule

a) Technical crew arrival

Deli selections
 (3 pounds) cheese
 (2 pounds) ham
 (2 pounds) turkey
 tuna salad
 lettuce
 (10) tomatoes,
 (2) onions,
 (5) cucumbers
 (2) options of cereals without sugar
 Cookies (homemade style, oatmeal)
 Multi-grain, rye, toast bread available and multi-grain crackers

Mayo, mustard and salad dressings

Bowls of fresh fruits particularly:

(4 big containers) watermelon or 2 whole watermelons,
 (1) pineapple (cut).
 Bananas, mandarin oranges, grapes, blueberries
 Fresh limes, lemons, squeezable honey
 Cutting board and knife as well.

Drinks

16 x bottles of assorted beer (after show) lager/wheat beer, i.e. Yuengling/Blue moon/Corona/
 1 x bottles of white wine (Pinot or Riesling)
 3 x bottles of red wine (semi dry/dry California or Cabernet)
 1 x large bottle of organic apple juice(1/2 gallon)
 1 x bottle of tomato juice (1/2 gallon)
 1 x Bottle of other type juices (grape, orange, etc)
 3 x large Bottles of Coconut water (Harmless Harvest, VitaCoco)
 4 x Red Bull regular
 2 x Red Bull sugar free
 12 x Coke
 12 x Diet Coke
 6 x Ginger beer/ale (Canada dry)

48 x bottles of water (spring water, etc)
 6 x bottles of sparkling water Perrier or similar
 4 x large bottles assorted Ice tea «pure leaf» (unsweetened/sweet)
 1 x medium bottle half&half
 1 x whole milk
 1 x almond milk
 1 x oat milk
 24 x large plastic cups
 24 x paper cups
 24 x bowls for soups
 24 x small plastic cups
 1 x packet wet wipes (Oil Of Olay etc)
 package of napkins

Utensils

1 x corkscrew/bottle opener
 1 x Coffee pot (hot water for tea)
 1 x microwave oven

Regular tea and coffee (good quality organic beans please)
 Unlimited ice, dressing room ice should be replenished every four hours.
 Brown sugar, sugar, sugar-substitute packets, salt, pepper.

b) Talent's arrival

Hot soup for 20 ppl or 10 big bowls:
 - chicken noodle / broccoli cheddar/ chowder / chili, etc. No tomato.

(Whole foods/Sprouts/Bristol Farms/Panera bread)

Post-concert meal (Primary meal)

We will give instructions to the runner to purchase items for dinner - please suggest restaurant options.

No fast- or fried food or pizza. Must include steak, grilled fish and chicken options

Stage/Show

NO opening acts. No other bands performing on the stage at the day of THE L&F show.
 Two (2) stagehands needed at load-in and load-out from tech crew arriving till the band leaves the venue.

Local tech crew must be present during the show.

Band needs 20 min. intermission half way through the show.

Only band's production manager can give a cue to house lights off, announcements and beginning of the gig.

Once show has started, timing cannot be changed

Festivals or outdoor venues

Promoter takes full responsibility for any gear damage because of weather conditions

Security

Please provide security suitable for an event of this nature. We will require adequate security personnel to keep the backstage & stage areas secure & to insure the safety of the audience. Crowd safety barriers should be provided. Front of house mixer position will require one steward from doors until the auditorium is clear.

Promoter takes full responsibility for all artist's items such as gear and personal belongings.

Tickets & badges

Promoter provides 30 complimentary tickets.

Band will be using own laminates and stickers for Photo, AAA, VIP.

Merchandise

Promoter provides 2 - 3 tables or similar space, and a person to assist with selling merchandise.

Press

Photographers allowed to shoot first 3 songs without flash. No stage access.

2 band photographers are allowed to shoot for the whole show from any location.

Any interviews must be arranged and approved in advance.

Videographers must be approved prior to show. Videotaping is limited to 1 minute segment/per song unless approved in advance. Whole-concert videos are prohibited.

Promoter's signature _____ date_____

Leonid and Friends

2022 technical rider

Thank you for your interest in booking our show. Please reach us if you got any technical questions and concerns.

TBA	Sound Engineer	leonid.techprod@gmail.com	
TBA	Tour Manager	leonidontour@gmail.com	
Roman Vorobyev	Band Manager	rvorobyev@mail.com	+1 (646) 8867171

GENERAL INFO & SOUNDCHECK

We need you to provide PA system, FOH console, subsnakes, cables, DIs, stands and all the backline mentioned in this document.

We are carrying with us the monitor console (rackmount mixer to be exact, A&H CDM32) and set of IEMs. We got our own FOH and MON engineers and no LD.

We'll need 4 hours for the full soundcheck, assuming that everything is prepared to the moment of our arrival, (i.e. stage risers are placed according the stage plan, all the requested instruments are on their place, DI-boxes and mics are on their positions on the stage and all the cables is ready to be immediately patched into our I/O device according to the Input List), every piece of the gear is working as expected and soundcheck is not interrupted by any circumstances.

We need stage technician to be around our monitor engineer and sound engineer to be around our FOH engineer at least first 2 hours during the soundcheck and during the whole show.

PA SYSTEM & FOH CONSOLE

We need Allen&Heath dLive S7000/S5000/C3500 control surface and two (2) Ethernet cat 5e or higher cables running from the FOH mixer position to the stage. We can bring the A&H console ourselves for \$500 buy-out. We still will need two Ethernet cables in that case.

The table for the FOH console should be placed on the same level with the most of the viewers. The most desirable distance from the scene is from 1.3x to 1.5x of the distance between the main speaker stacks, around the center line between the speakers). The location must provide a good overview of the scene and must be in the line of sight of the main PA system. The console placement under a balcony, stair, etc is unacceptable.

We are expecting full coverage, every and each seat of the first rows with frontfills/infills/centerfills. Frontfills should not be blocked with potentially standing crowd, otherwise, please use infills.

Preferred PA systems are L-Acoustics, Meyer Sound, d&b audiotechnik, Martin Audio.

MONITORS

We don't need any monitor mixer or console. No split needed. We got the whole monitor system covered.

BACKLINE

All the connection types, DIs, microphones and necessary microphone stands listed in Microphone/Input List on pg.4. Please refer to Stage Plan on pg.5 to see where each item must be placed on the stage.

DRUMS

Yamaha or DW drum kit.

- (1) Drum Riser 8'x8' (approx. 2.5m x 2.5m)
- (1) Kick Drum 20"-22"
- (1) Snare Drum 14"
- (1) Rack Tom 1 10"
- (1) Rack Tom 2 12"
- (1) Floor Tom 16"
Zildjian cymbals only. Dark series are preferred.
- (1) Hi-Hat 14"
- (1) Crash 1 18"
- (1) Crash 2 16"
- (1) Crash 3 20"
- (1) Splash 10"
- (1) Ride 20"
- (1) Double Kick Drum Pedal
- (1) Snare Drum Stand
- (1) High Hat Cymbal Stand with Hi-Hat Clutch
- (5) Cymbal Boom Stands
- (1) Drum Throne

All the drum stands, mounts, pedals should work as good as new. All the drumheads/skins should be in new condition.

BASS

- (1) Bass Stand

GITARS

- (1) Acoustic Guitar (12-string) with Pickup and 1/4" Output TRS Jack, with Guitar Strap and extra set of strings.
Martin or Taylor only. Taylor 362ce is the perfect option.
- (1) Fender or Vox Combo Amp with Drive and Footswitch Drive Select
- (1) Fender [Hot Rod / Twin / Deluxe Reverb] or Vox AC30 Combo Amp
- (3) Guitar Stands
- (1) Acoustic Guitar Stand

KEYBAORDS

- (1) Yamaha Motif XF/XS 6/7 Synthesizer with Sustain Pedal
Not Motif ES or Classic. Not "8". 61 or 76 keys only.
- (1) Nord Stage 2/2EX/3 88 Keys Synthesizer w/ Sustain and Volume Pedals
88 hammered-action keys only.
- (1) Heavy-Duty Dual-Tier X Keyboard Stand
- (1) Stage (drum) Riser 8'x8' (approx. 2.5m x 2.5m)

BRASS

- (1) Alto Sax Stand with Flute Peg (we really need this flute peg)
We got our own horn mics. Trombone player has his wired mic, but if your stage is really wide, we can use the following wireless system for him:
- (1) DPA 4099 (preferred) or Shure beta 98h Brass Microphone
- (1) Wireless System (bodypack transmitter + wireless receiver)

MICROPHONES & DI-BOXES

- (1) Shure beta52a (or Sennheiser e602/902)
- (1) Shure beta91a (not regular beta91)
- (4) Shure sm57
- (2) AKG c414 (or Shure sm81/AKG c451b/Neumann km184/84)
- (2) Shure sm81 / AKG c451b / Neumann km184/84
- (3) Sennheiser e904
- (2) Shure beta58
- (1) Shure sm58s
- (1) Any dynamic mic with On/Off Switch for FOH talkback.
- (2) Passive Stereo DI-boxes. Stereo DIs could be replaced with mono ones
- (1) Active Mono DI-boxes

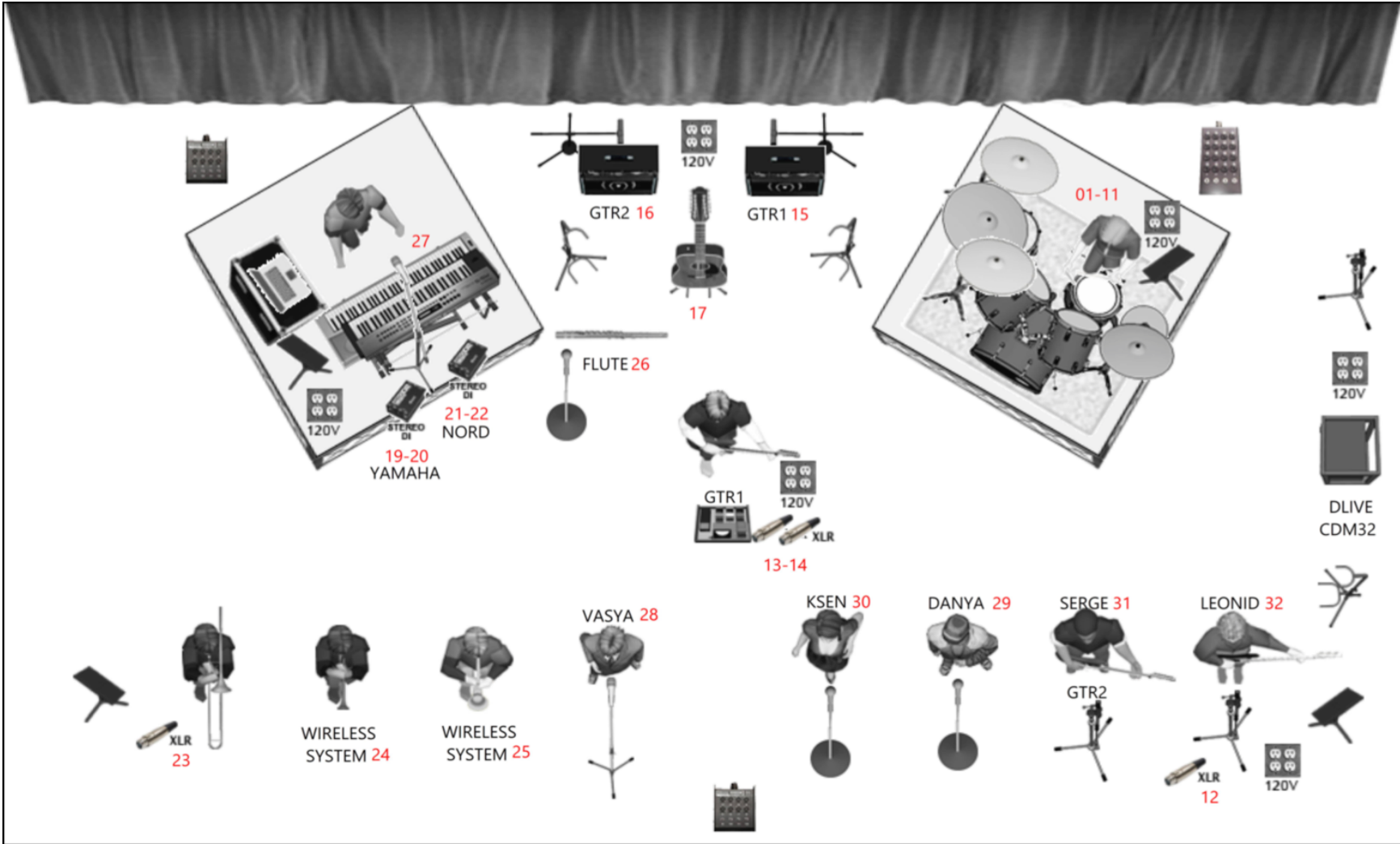
MISC

- (11) Tall Boom Stands (including vocals, flute, OHs, HH and antennas)
- (2) Tall Straight Stands (for two vocal mics)
- (5) Small Boom Stands (for Kick, Snare and Guitar amps mics)
- (6) Professional Grade Music Stand
- (1) Latin Percussion Table or any sturdy equivalent for 15.6" laptop
- (7) Power Strip with at least 4 outlets
- (1) Roll of Gaffer Tape

CABLES

- (2) Ethernet Cables running from FOH to the stage. Cat 5e or higher.
- (2) 50' Ethernet cables for our Dante and ME on the stage. Cat 5e or higher.
- (30) XLR M - XLR F [at least 20' long (6m)]
- (5) XLR M - XLR F [5' long (1,5m)]
- (15) ¼" Jack – ¼" Jack Unbalanced [10'-15' long (3-5m)]

INPUT / MIC LIST			
IN №	DESCRIPTION	MIC (in order of preference) / DI	STAND
1	Kick Out	beta52a	Short Boom
2	Kick In	beta91a	
3	Snare Top	sm57	Short Boom only
4	Snare Bottom	sm57	Short Boom only
5	Hi-Hat	c451b, sm81	Tall Boom
6	Rack Tom 1	e904, e604	Clip
7	Rack Tom 2	e904, e604	Clip
8	Floor Tom	e904, e604	Clip
9	Overhead L (Ride Side)	c414, sm81	Tall Boom
10	Overhead R (HH Side)	c414, sm81	Tall Boom
11	Ride	c451b, sm81	Tall Boom
12	Bass Guitar	XLR straight to IO box	
13	Guitar 1 Neural L	XLR straight to IO box	
14	Guitar 1 Neural R	XLR straight to IO box	
15	Guitar 1 Amp	sm57, e609	Short Boom
16	Guitar 2 Combo	sm57, e609	Short Boom
17	12str Acoustic Guitar	Active DI	
18	<i>Spare</i>	-	
19	Motif L	Passive DI	
20	Motif R	Passive DI	
21	Nord L	Passive DI	
22	Nord R	Passive DI	
23	Trombone	DPA 4099 / beta98h + wireless system <i>or</i> XLR	
24	Trumpet	our own system and mic	
25	Sax	our own system and mic	
26	Flute	sm58s	Tall Boom
27	Vox Keyboard	our own mic	Tall Boom
28	Vox Lead Vasily	beta58	Tall Boom
29	Vox Lead Danny	our own mic	Tall Straight
30	Vox Kseniya	our own mic	Tall Straight
31	Vox Lead Serge	our own mic	Tall Boom
32	Vox Bass	our own mic	Tall Boom
33-38	PBs, Clicks	Dante (Ethernet cable from the Laptop)	Flat top box or table



1 Kick Out 2 Kick In 3 Snare Top 4 Snare Bottom 5 Hi-Hat 6 Rack Tom 1 7 Rack Tom 2 8 Floor Tom 9 Overhead L (Ride Side) 10 Overhead R (HH Side)	11 Ride 12 Bass Guitar 13 Guitar 1 Neural L 14 Guitar 1 Neural R 15 Guitar 1 Amp 16 Guitar 2 Amp 17 12str Acoustic Guitar 18 —spare— 19 Motif L 20 Motif R	21 Nord L 22 Nord R 23 Trombone 24 Trumpet 25 Sax 26 Flute 27 Vox Keyboard 28 Vox Vasily 29 Vox Danya 30 Vox Ksen	31 Vox Serge 32 Vox Bass		
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