

# “Third World” Technical Rider

Updated May 2026

The following Audio and Staging specifications are detailed, but simple. The emphasis throughout is on quality. We attempt at all our performances to deliver a sound which is of a high quality as possible, and we rely on this contract to ensure that everything we need to accomplish this is available. Third World requires a sound system of sufficient size for the venue. **We like the stage set as close to the audience as possible.**

## **IF THERE ARE ANY ISSUES, OR IF ANY OF THE ITEMS SPECIFIED WITHIN WILL**

**NOT BE AVAILABLE**, please contact Heather Cameron & Mahlon Moving (contact info listed below and on Stage Plot) at least 30 days prior to the event. If no contact is made, we are going to assume that this technical production rider will be fulfilled to specification. **BE SURE TO COPY BOTH HEATHER & MAHLON INTO TECHNICAL ADVANCES**

This rider does not include Travel or Hospitality, strictly production.

This production rider is 8 pages long \_\_\_\_\_ (Purchaser Signature)

**Management Logistics:** Heather Cameron

Email: [misscameronl@gmail.com](mailto:misscameronl@gmail.com)

Cellular: 1.954.325.7725 respond faster to text than voicemail (or WhatsApp)

## **PRODUCTION ADVANCE**

The purchaser agrees that his designated representative will be available to Third World for advancing our show no later than fourteen (14) days prior to the performance date on the contract. At advance time, the purchaser will convey via their producer:

Any modification to this Rider which the purchaser has made or intends to make.

- Confirmation of the full compensatory package for this engagement, capacity of venue, ticket prices, & notice of any withholdings (state/local taxes) which may be assessed against the face value agreed to on the contract.
- Comprehensive info to the condition of the stage, sound & lighting systems
- Specific times for load in, sound check, doors, performance & curfew times.
- Travel directions to the venue & accommodations for parking our vehicles.

## **CONTROL OF PRODUCTION**

Unless stipulated in the contract, Third World will have complete control over the production, presentation & performance of their engagement. It is understood that Third World's production mgmt will have sole & complete authority in directing personnel in the placement/operation of all sound, light & stage equipment as it relates to our load in/out, sound check & performance.

## **REPRESENTATION**

Purchaser agrees to provide at their own cost, a personal representative, capable of making any required executive decisions related to the engagement; from the time of arrival of production materials/equipment; thru the time of our departure. Said rep must have copies of all relevant agreements (artist, press & union contracts & riders, et al) as well as contact info for all principals relevant to the engagement.

## **PERSONNEL**

Purchaser agrees to provide the following personnel, at no cost to Third World, to work at load in/load out, setup / breakdown of equipment as related to our performance.

- a. Two (2) loaders / stagehands
- b. One (1) (house) system technician
- c. One (1) (monitors) system technician
- d. One (1) audio patch technician
- e. One (1) lighting technician
- f. One (1) runner (must not be a component of the stage/production crews) Runner must be equipped with a clean, mechanically sound, safe, properly registered licensed vehicle as well as a valid driver's license issued in the country of event & must know the locations & directions the venue, hotel.

## **STAGE & RISERS**

Minimum dimensions & specifications: 32 ft wide x 24 ft deep. This designated area is exclusive of space required for the placement of sound reinforcement equipment, mixing consoles, lighting equipment, or other audio/video gear.

- g. Stage must have a load-bearing surface capable of supporting 1 501bs/ft<sup>2</sup>
- h. For fixed locations, the gradient should not exceed 1/80 otherwise, the gradient of the stage should not exceed 1/120.
- i. Outdoor stages must have two sets of stairs: one each wing. The edge of the stage & the edge of all risers must be clearly marked & visible under lowlight conditions.
- j. The floor of the stage must be free of holes, gaps, protrusions, screws, et al.
- k. Outdoor venues must have a completely covered stage.
- l. Risers are required for drums (8ft wide x 8ft deep x 12-24" high, with step at rear) & keyboards (2) (minimum 8ft wide x 8ft deep x 4-12" high).

## **AUDIO, VIDEO, LIGHTING & POWER**

When Purchaser is required to provide Sound Screens & Lights, the set up will be completed prior to the Third World load in time. The sound, video & lighting systems shall be scaled accordingly to the size and layout of the venue.

**Audio — Front Of House:** Third World requires a contemporary engineered audio system to faithfully accurately amplify our performance. Speaker systems should be hung/flown line-array systems.

- m. ***Preferred Systems :- Meyer Series, D&B , L'Accoustics Series, Verte***
- n. ***Preferred House Consoles : Digico SD series, Avid S6L, Yamaha CL5***

**Audio - Monitors:** Monitor mixing console should be of the same class as house.

- o. Preferred consoles: : Digico SD series, Avid S6L, Yamaha CL5***
- p. All monitor wedges, including drum wedges & cue wedges should be identically configured electronically bi-amped enclosures. Preferred configuration is a single 15" speaker + horn in a single enclosure. We require a total of 8 (EIGHT) wedges.
- q. Please consult stage plot for monitor mix positions and wedge placements.

Please consult "input list" for a complete inventory of microphones, stands & DI boxes. Instrument cables should be provided by the backline provider — see "work notes"

**Lighting:**

We require a full concert level lighting rig. A competent LD is to be provided.

**Power:**

Lights and audio should have separate delivery for power. If there is any concern that local utility delivery may be an issue, where feasible, generators must be utilized as a means of primary power.

On-stage power delivery shall be 120 Volt/60Hz, 15 Amp, NEMA 5-15R in a quad or duplex box. A total of six on-stage locations require power. Total power consumption dictates that no less than two 15A circuits be provided.

Please consult stage plot for specific location of power drops. All upstage locations require quad boxes; mid stage & downstage locations require duplex outlets.

**LOAD IN & SOUND CHECK**

As stipulated in Section 6 above, all audio / visual / lighting systems and backline must be in place, functional and properly optimized prior to our load in. We require a total of three hours from the onset of our load in to the end of our sound check. This time is independent of all/any issues that may arise with regards to the functionality of equipment or other acts on the same bill. Third World sound checks are restricted to working personnel directly involved in the production of the event, and unless explicitly agreed to in our contract, is not open to the public.

**BACKLINE**

Our production manager will confirm that the information in the attached backline list is correct. Please do not order backline prior to having a conversation with our production managers. Please Note: All Backline Cost will be covered by Promoter.

**DRESSING ROOMS & PRODUCTION OFFICE**

- **Dressing Room:** We require, at a minimum, one (1) well lit, comfortably furnished room with secure access to & from the performance stage for a total of twelve (12) people with chairs, table & full-length mirror. Dressing room(s) will either be secured by locking device, or security officer from the onset of our sound check, thru to our load out.
- **Production Office:** The prod office must have furnishings to for three people and be populated with multiple electrical outlets, wireless internet and have access to a printer / copy maker.

### **SECURITY AND CREDENTIALS**

Purchaser agrees to provide adequate security to ensure the safety of the artist, all artist personnel, guests, all equipment, gear & personal effects. Purchaser is liable for any/all losses or damages that are a result of insufficient security. Clearly identifiable security personnel are required to regulate access to backstage stage and dressing room areas and shall be in place from the onset of our load in, thru sound check, "doors", our performance & our load out. Access to nonpublic areas is restricted to working personnel & event producers. Access to our dressing rooms, backstage & stage areas is further restricted, & is dictated by mgmt.

### **PRESS, MEET and GREET, GUESTS**

Our tour mgmt will dictate which of our guests are allowed backstage prior to, during or after our show. Third World requires a minimum of 25 guests passes in which 10 are AAA. All press requests should be advanced with our mgmt prior to the day of show. Third World will not commence performance if non-working non-approved personnel are in the stage areas or stage wings

### **GROUND TRANSPORTATION x PARKING**

Buyers must provide all local ground transportation from airport to hotel to venue RT in approved, clean, well operating vehicles: Sprinters, Black Suburban's.

Driver must be Sober, Speak English and not have "friends" riding along with them.

If Artistes are driving, parking passes behind stage in secure area must be provided.

### **ARTISTE MERCHADISE:**

A well-lit, high traffic area must be available for artiste merchandising. Tables, Chairs, Lights must be provided.

### **This Production Contract Rider does NOT cover or address the following**

- Billing
- Cancellation
- Force Majeure
- Approval of other acts
- Reproduction of performance
- Press & Public Relations
- Purchaser liability and insurance
- Box office & Ticket Provisions
- Indemnification
- Failure to fulfill obligations
- Modification of Contract Taxes

### **ADDENDUMS included**

Backline

Stage Plot with Input List & Mixes

**Flights, Accommodations and Hospitality to be addressed as per face of contract under a separate non-technical rider**



## **BACKLINE (revised April 2026)**

If you have any questions or substitutions proposals as it relates to the backline, they must confirm in writing during technical advance 14 days prior to event to misscameron1@gmail.com on all correspondence

### **DRUMS: Tony Ruption**

Drums should have Remo Pinstripe Clear Drumheads, Ambassador Coated Snare Heads

1st Choice: DW Collectors Series Maple OR 2nd Choice: Yamaha Maple Custom

22" Bass Drum, 10" & 12" Toms, 14" & 16" Floor Toms

**\*\*DRUMMER NEEDS SHALLOW RACK TOPS\*\***

**NO DEEP TOMS NO RACK MOUNTED KIT**

One (1) Yamaha 6.5 x 14" Snare Drum

One (1) Double Kick Pearl Eliminator, DW5000 Double Kick or DW9000 Double Kick Pedal

Seven (7) Heavy Duty Boom Cymbal Stands

Two (2) Heavy Duty Snare Stand

One (1) Heavy Duty Hi Hat Stand

One (1) Roc-n-Soc Hydraulic Drum Throne

One (1) 14" Timbale mounted on a Snare Stand

One (1) pair of LP Bongos and Stand

**CYMBALS: Zildjian A Custom: Drummer is ZILDGIAN ENDORSED**

Sizes: 16" & 18" Fast Crash, 8" & 10" Splash, 22" Ride, 18" China, 12" Choke Stack

One (1) set 14" Hi Hats

One (1) 8' x 8' x 2' Drum Riser & Drum mat

### **BASS: Richie**

One (1) Ampeg SVT-4Pro

Two (2) Ampeg 4 x 10 HLF Bass Cabinets or One (1) 8 x 10 Bass Cabinet

One (1) Headless Guitar Stand

### **GUITAR: Wiggz**

In order of preference

Choice 1: Mesa Boogie Lone Star

Choice 2: Fender Super-Sonic (Head 4x12 if possible. If not, combo is fine.)

Choice 3: Fender Hot Rod DeVille

Two (2) Hercules Guitar Stand

### **KEYBOARDS stage Right: Maurice**

One (1) Yamaha Motif ES 6 / 7 w/ Sustain Pedal (No Weighted Keys, No 88 keys)

One (1) 8' x 8' x 2' riser

### **KEYBOARDS stage Left: Norris**

One (1) Native Instruments Komplete Kontroller 61 Keys w/ Sustain Pedal

One (1) Yamaha Motif ES 6 / 7 w/ Sustain Pedals (No Weighted Keys, No 88 keys)

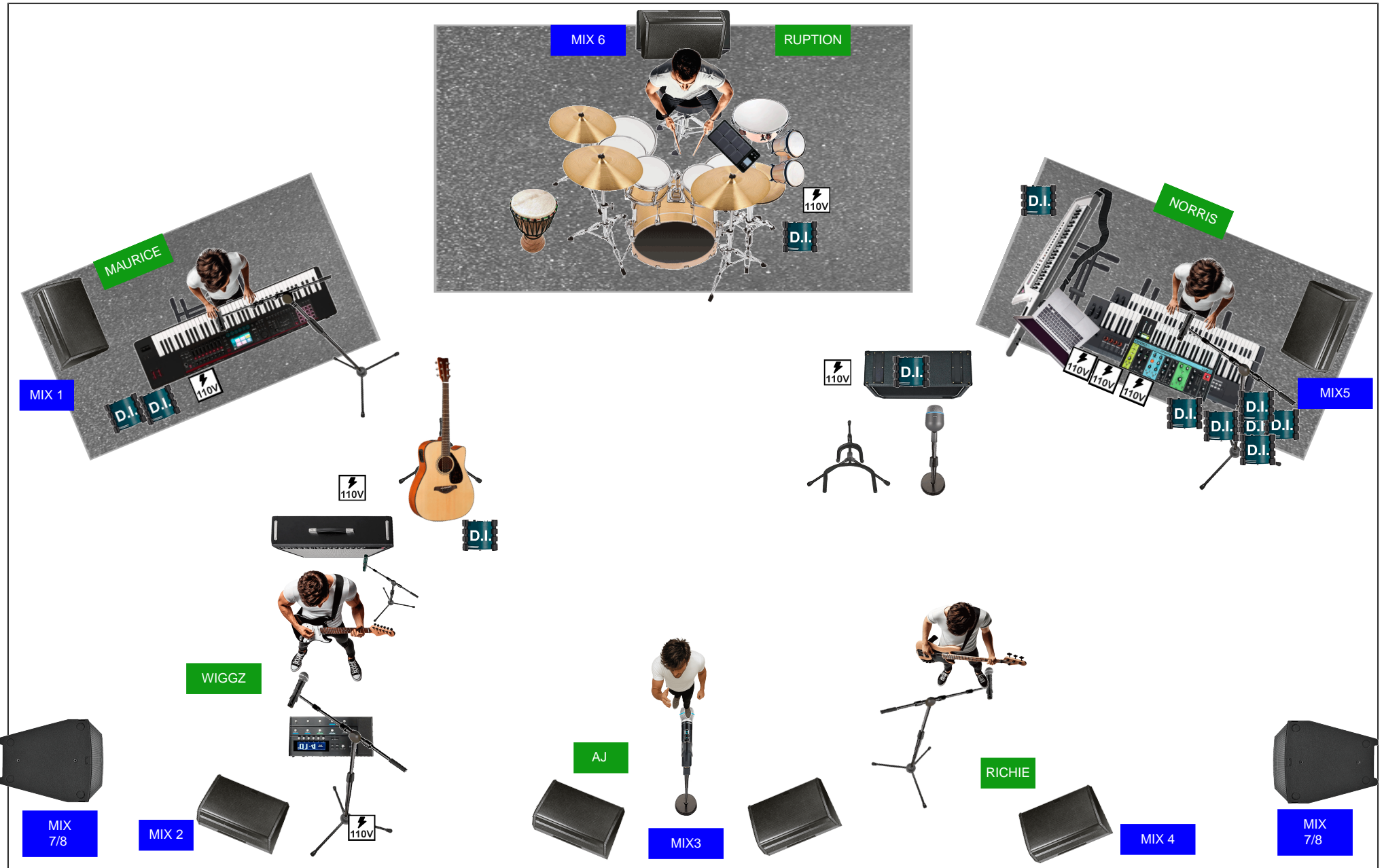
One (1) Roland AX-Edge 49-Key Keytar Synthesizer w/ Strap

One (1) Laptop Stand

One (1) Ultimate Apex 3 tier keyboard stand, w/ 4 long & 2 short arms

One (1) Ultimate Apex 2 tier keyboard stand, w/ 2 long & 2 shorts arms

# THIRD WORLD FB



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|    |           |    |            |    |                      |
|----|-----------|----|------------|----|----------------------|
| 1  | KICK IN   | 13 | TIMB       | 26 | COMPUTER L           |
| 2  | KICK OUT  | 14 | SPD        | 27 | COMPUTER R           |
| 3  | SNARE TOP | 15 | BONGO      | 28 | BANG L               |
| 4  | SNARE BOT | 16 | DJEMBE     | 29 | BANG R               |
| 5  | RIM       | 17 | BASS MIC   | 30 | KEYTAR               |
| 6  | HAT       | 18 | BASS DI    | 31 | MAURICE (KEY SR VOX) |
| 7  | TOM 1     | 19 | GTR MIC    | 32 | CAT (GTR VOX)        |
| 8  | TOM 2     | 20 | ACOUSTIC   | 33 | AJ (LEAD)            |
| 9  | FL 1      | 22 | MG KEYS 1L | 34 | RICHIE (BASS VOX)    |
| 10 | FL 2      | 23 | MG KEY 1R  | 35 | NORRIS (KEY SL VOX)  |
| 11 | OH L      | 24 | NOVA L     | 36 | SPARE VOX            |
| 12 | OH R      | 25 | NOVA R     |    |                      |

Audio Engineer: Mahlon Moving  
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Band Manager : Heather Cameron  
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Email: [misscameron1@gmail.com](mailto:misscameron1@gmail.com)

## THIRD WORLD - PRODUCTION NOTES updated May 2026

### DRUMS:

- Drummer (Ruption) plays a djembe that he travels with, it is located within immediate proximity of the drum kit L (see stage plot)
- Djembe WIRELESS is Provided. Cable drop for wireless by guitar amp
- Djembe needs Claw Clamp on mic E609 for backup
- Drum monitor(s) should be right of drummer as drummer is seated
- There is 1(one) DI plus 1 (one) 1/4" for SPX placed on drummer left
- Drum kit on a proper riser with proper drum rug as noted in backline

### GUITAR WORLD:

#### Guitar Player (Wiggz) Needs:

- 2 (two) 1/4" to 1/4" signal (NOT SPEAKER) cables.
- 1 (one) from Amp to Front of Stage, needs to be 20 - 30' (must reach front of stage)
- 1 (one) from electric guitar to guitar pedal
- GUITAR AMP ELEVATED on Amplifier Case (NOT flat on deck)

### KEYS LEFT:

#### Stage Left (Norris) Needs:

- 1 Triple and 1 Double Ultimate Stands.
- 1 (one) Ultimate Triple Tier Stand  
Top Tier – Mini Nova ( provided)  
Middle Tier – Native Instruments Komplete Kontroller  
Bottom Tier - Motif ES6/7
- 1 (one) double - Tier Stand  
Top Tier – Keytar
- Plus 1 Straight Mic Stand for Computer Stand

### OTHER:

- Please Note where **POWER DROPS** are indicated on stage plot @ Bass, Keyboard rigs, downstage R (Mix 2) and at the guitar amp
- We need a minimum of 13 DI's
- 7 Monitor Wedges + 1 cue Wedge in Monitor World – Total 8
- **We have 4 Wireless Units on Stage, PLEASE CONSULT WITH PRODUCTION MANAGER WIRELESS PROTOCOLS & SIGNALS IN YOUR VENUE**